it went to the reorganization committee, they could decide how the affiliation would work. But there was no mention of So this gives the reorganization committee the additional authority if they do not feel that affiliation is appropriate, then they can recommend merger, or merge them, fact. They are judge and jury, and have the final ision. The other part of this amendment, you will see decision. the first few lines there, first six lines, modifies the transportation in affiliated district. Yesterday Senator Vard Johnson's amendment put transportation costs back in the affiliation procedure. Well, that clearly is unworkable in some areas where there are long distances, and we are talking from home to school transportation. However, the point was brought up yesterday that the Class I's should be responsible for transportation for extracurricular activities because clearly those high school students that come from the Class I do participate in those activities, so, therefore, they should be responsible for their share of those transportation costs. So this puts the transportation costs for extracurricular activities in the formulas so that the Class I's who have affiliated will share that cost. But it does not provide for transportation from the student's home to the school. This would still be the responsibility of the patrons, just as it is now in a Class I district, no change in that area. So those are the two things that I'm doing here in an effort to make this bill something that everyone can live with.

SPEAKER NICHOL: Senator Hoagland, then Senator Beutler, then Senator Vickers. Senator Hoagland, please.

SENATOR HOAGLAND: Mr. Speaker and colleagues, let me first inquire of Senator Lamb, if he will yield...

SPEAKER NICHOL: Senator Lamb, please.

SENATOR HOAGLAND: ...whether or not, Senator Lamb, if this amendment is adopted you will then support LB 662?

SENATOR LAMB: No.

SENATOR HOAGLAND: All right. Let me also inquire...

SENATOR LAMB: I'm only trying to make a bad bill better, Senator Hoagland.